



SERVIÇO DE REGULAÇÃO E INSPEÇÃO DE JOGOS (PORTUGAL)

GAME OF CHANCE CERTIFICATION REPORT

FOR

EVERYMATRIX SOFTWARE LIMITED

PENGUIN PARTY
HTML5-DESKTOP; HTML5-MOBILE
1.0.0

CERTIFICATE REPORT NUMBER:
e2422314EVEPRTMe

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SECTION 1. GENERAL INFORMATION

Operator:	EveryMatrix Software Limited Piazzetta Business Plaza, Level 10 Triq Ghar Il Lembi, Sliema, SLM 1605, Malta
Game Name:	Penguin Party
Game ID:	PenguinPartyAM96
Game Type:	Gaming Machine
Platform Type:	HTML5-Desktop; HTML5-Mobile
Platform Version:	1.0.0
Platform Supplier:	EveryMatrix Software Limited Piazzetta Business Plaza, Level 10 Triq Ghar Il Lembi, Sliema, SLM 1605, Malta
Core Game Suppliers:	EveryMatrix Software Limited
Aggregator:	Not applicable
Aggregation Platform:	Not applicable
Applicable Technical Standards:	Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6. Together with Regulation 828/2015 Gaming machines
Scope of Testing:	Game engine and functional evaluation of new game
Test House:	eCOGRA Limited, trading as 'eCOGRA' 2/F Berkeley Square House Berkeley Square London W1J 6 BD United Kingdom
Test House Accreditation:	An Accredited Testing Laboratory No. 4656. ISO/IEC 17025:2017 (Great Britain, Denmark, Sweden and Switzerland), Issued by the United Kingdom Accreditation Service (Issue No: 035, Issue Date: 24 April 2024).
Test Engineers:	Njabulo Dladla; Jaqueline Krishen

Test Supervisor:	Denise Ganesh
Request for Report:	07 October 2024
Certificate Date:	30 December 2024
Certificate Number:	e2422314EVEPRTMe
Result of Testing:	Compliant without reservation (Refer to Test Results under Section 6)

I hereby certify that the abovementioned game complies with the relevant requirements of section 6 of the Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, together with Regulation 828/2015 Gaming machines.

Pierre Jordaan,
Compliance Director
eCOGRA

SECTION 2. INTRODUCTION

eCOGRA has been appointed by EveryMatrix Software Limited to evaluate and certify the following machine game for compliance with the relevant Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015 and Regulation 828/2015 Gaming machines.

➤ Penguin Party (1.0.0)

This certification report highlights our key findings as a result of the evaluation conducted on HTML5-Desktop; HTML5-Mobile 1.0.0, which is the pre-production environment which is essentially the same as the live environment. The testing was conducted on the aforementioned platform established at EveryMatrix Software Limited during the period 07 October 2024 to 30 December 2024.

Please note that this is an initial certification conducted over Penguin Party HTML5-Desktop; HTML5-Mobile and therefore this game certificate does not supersede any previous certifications.

SECTION 3. SUMMARY OF FINDINGS

Not applicable, no exceptions have been identified in the compliance testing conducted for the game under certification.

SECTION 4. PERCENTAGE RETURN TO PLAYER ('RTP')

Game Name	Theoretical RTP %	eCOGRA RTP % Recalculation
Penguin Party	96.10% Golden Bet: 95.98%	97.17% Golden Bet: 95.22%

The Theoretical RTP percentage indicated in the table above is extracted from the game documentation as provided by EveryMatrix Software Limited. eCOGRA recalculated the RTP percentage by performing additional independent mathematical calculations on the output of simulation game data.

SECTION 5. SOFTWARE DETAILS

The scope of the game evaluation and certification applies solely to the critical game files, game versions and associated hashes provided in the tables below:

Game Files

Penguin Party (1.0.0)

File Name / Identifier	Version Date	Version Number	SHA#1 Hash
validate.js	N/A	1.0.0	3D2D835C6AC06C52000522F2223E5B2C75274037
randomWilds.js	N/A	1.0.0	035FAC745A66CBBCB8E03882902FD950FC35B2A3
add.js	N/A	1.0.0	10D5A657E1C38C175951FA6130ADCF9389363E8E
common.js	N/A	1.0.0	A8CAA6108B9E9D915E93FB398AA9FE812238E011
freespin.js	N/A	1.0.0	3B58E261FB30DFB1E3650CDBA2658565CFBDC3E4
transition.js	N/A	1.0.0	47698965A353FB118D8F9B8DA0969C85A54E0704
randomMulti.js	N/A	1.0.0	A7007E0A5152E213BE8C7D0D5A5F366FE79EC354
sum.js	N/A	1.0.0	2F2B3BE7D2431DE3432123E751F358B17675C6D2
settings96.js	N/A	1.0.0	2357CE3557E9D49B40958D3B605F0D6BA82B9F14
combos.js	N/A	1.0.0	66922E1F7081406B32EC9DE8CF8B5E55222EC4D8
spin.js	N/A	1.0.0	45B54ADFBA84C478E37A036445F658FFCF8F3FF3
buy.js	N/A	1.0.0	A0B75050455F365E8106F4D19D753E8F5DADD8BC
board.js	N/A	1.0.0	E01F7BA33B2B230769F358D591A18FBD5F751C7D
index.js	N/A	1.0.0	26E5D5DD02EFB33C010D21C08023FD43E3A902E8
pay.js	N/A	1.0.0	98146E8EF6E20A651C82B057B86A051234557C3F
cascade.js	N/A	1.0.0	46AD03140E78BFA2D61B305CD55B8E16DB488AD4
settings.js	N/A	1.0.0	1958E02578C8F3F8A1B6C31F371A1CD094DC8E07
sum.js	N/A	1.0.0	BED0AA92693A7E6C0EDAD54D4DBD52181C188699
free.js	N/A	1.0.0	1120F4658A6068FC2A2E8E599E9FC7B7A83E0003
prepare.js	N/A	1.0.0	5A2AB68EC04D86A0ABB8301C0324FC9D943302B1
run.js	N/A	1.0.0	2E74A461EC5624DCCC71FD5F4F46AFDF3F55815D
info.js	N/A	1.0.0	AE54ADE70623E56DEE60CFCC64F94A1D849DA537
end.js	N/A	1.0.0	29AD9BD5183F2989404094F9A4BB5591A0E5E7AB
win.js	N/A	1.0.0	264AAD970C50706E429081C7C77B243D35C38533
compose.js	N/A	1.0.0	330F9D94E6F9F47B14352D430723F01D9AE126F4
configs.js	N/A	1.0.0	C31A3D36AA430FB3F8030CAEE6BA9A48B4BE6F89
step.js	N/A	1.0.0	AF92D476811A0E7C5E36D0918EFC28F834D752E7
seed.js	N/A	1.0.0	02D491822A55E4E6E24CA4BE41F0B3E9FDAF9370
randomPrize.js	N/A	1.0.0	3D5B9860F8E72238115FF177D9299385CA9F5093
main.js	N/A	1.0.0	03B95A08308238F4864A9FA0D6D13950397C39AD

Random Number Generator

File Name	Version Date	Version Number	SHA-1 Hash Sum
From Fortuna-2.1.0.jar		2.1.0	
se/grunka/fortuna/accumulator/Accumulator.class	N/A	N/A	F55C5432D556DFBF28F1F64A9C361771BA05ABCD
se/grunka/fortuna/accumulator/Context.class	N/A	N/A	E8EABA8D2E5AE8433B037855A7D9B0859F88CF0F
se/grunka/fortuna/Counter.class	N/A	N/A	5BC3BE1E1E1936C4CAA849D0F5CA709E1323593
se/grunka/fortuna/Encryption.class	N/A	N/A	EAA6809CF496F99333CCC96A658C21BD93FC5A01
se/grunka/fortuna/accumulator/EntropySource.class	N/A	N/A	62E43BAC4796D40405315D155AEA089379837945
se/grunka/fortuna/accumulator/EventAdder.class	N/A	N/A	AF9A782E1A6B94F5385FD17E9FAD158CEE5E6E28
se/grunka/fortuna/accumulator/EventAdderImpl.class	N/A	N/A	C75D32B6D299724B89582D72EC6EE30387043B52
se/grunka/fortuna/accumulator/EventScheduler.class	N/A	N/A	87D0966AFCA948643A29C5C709CD73F9A398D57E
se/grunka/fortuna/accumulator/EventSchedulerImpl.class	N/A	N/A	EEE86DDE3BB29D9D362B1503D6C6D6685786BEE4
se/grunka/fortuna/Fortuna.class	N/A	N/A	BC4D8351799E037816616D2FB198A9B09FD1B362
se/grunka/fortuna/entropy/FreeMemoryEntropySource.class	N/A	N/A	DDA7675E0E8FF44203C9A615A2C6BC75F5DC5660
se/grunka/fortuna/entropy/GarbageCollectorEntropySource.class	N/A	N/A	56AF3FFA7E4EF26ADA5322492D830B92659C4846
se/grunka/fortuna/Generator.class	N/A	N/A	ACB7FEDFEFDAECC9DC2A72A553124DD62AF40ED4
se/grunka/fortuna/entropy/LoadAverageEntropySource.class	N/A	N/A	4BF16FCE33D5348644A2D515A76229DB42BB9346
se/grunka/fortuna/Pool.class	N/A	N/A	89698C2F42E2A52D38C7833A3B2E9457F62D35D2
Rijndael/Rijndael.class	N/A	N/A	5D40D65F388FD53FC6DE2ACDAA7501EB1E7C56F9
se/grunka/fortuna/entropy/SchedulingEntropySource.class	N/A	N/A	8487449BDC9C3849590F0DBF2D204F350D310CC8
se/grunka/fortuna/entropy/ThreadTimeEntropySource.class	N/A	N/A	5A7DCC9170707FC4798F9D4BF5C43073EAD9D200
se/grunka/fortuna/entropy/UptimeEntropySource.class	N/A	N/A	2C5A388417AE510D16A76AFBB4A916FE23316C88
se/grunka/fortuna/entropy/URandomEntropySource.class	N/A	N/A	E5DDF1F8EB76BA14974ADA20079B5D6A4BF1D387
se/grunka/fortuna/Util.class	N/A	N/A	6E3E3F578DD54DB73B3136996F836C1929A9B9E5
RandomProvider-2.1.0.jar		2.1.0	
com/ejs/random/RandomProvider.class	N/A	N/A	9327D7C693BFFA3BC4C0A611EDBF86CF06E1E243
shuffle-fisheryates-1.0.0.jar		1.0.0	
gig/games/services/rng/shuffle/shufflers/FisherYatesShuffler.class	N/A	N/A	32F7AB5B1D54B9BFC445C2051006FEB49387E562

SECTION 6. ASSESSMENT RESULTS

The results of our evaluation of the game for compliance with the relevant requirements are detailed below.
Different values used in the “Assessment Result” column are described as follows:

- **Compliant:** The game complies with the requirement.
- **Acknowledged:** The requirement is only a statement or information.
- **Not Applicable:** The requirement is not applicable to the game.
- **Out of scope:** The requirement cannot be evaluated at this stage due to the current scope of testing or limitation of the test environment.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6	Gambling Structure and Functionality		
6.1	Game Functionality		
6.1.1	Participation		
6.1.1.1	The technical gambling system shall only offer players the categories and types of online betting and gambling which the operator is authorised to operate, in accordance with the RJO and as set out in the licence issued.	Compliant	
6.1.1.2	The gambling technical system shall only allow online betting and gambling to be carried out through the player account when the player identification verification process has been correctly completed.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
	The RJO provides that it is an obligation of the operator to verify the identity of players.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
	In accordance with the RJO, operators are also obliged to ensure that the gambling technical system contains mechanisms to guarantee that the information concerning the authentication and identification of players is secure.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed. Platform and operational functions have not been assessed.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
	The RJO provides for the collection of obligations to which the operator is bound within the player registration process and also the means it has in place to verify the identity of players.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
	The RJO also provides that players have the right to identify themselves to the operator in a secure manner, as well as to have guaranteed their privacy and the protection of the data provided to the operator for the purpose of their player registration.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.1.1.3	The gambling technical system shall ensure that participation of players in all games shall require their consent. It is not permitted to force a player to play just because he selected a particular game (i.e. players cannot be forced to play).	Compliant	
6.1.1.4	The gambling technical system shall ensure that all instructions derived from the Player's actions are based on informed consent. Actions where the Player "clicks" on action images, such as "play", "hold", "draw" and "double", only apply when the Player has had sufficient time to consider the consequences of their action (i.e. repeated clicks on an action button cannot be queued and executed later).	Compliant	
	The RJO states the obligations of the operator, inter alia, the website will provide Players all the information about their rights and duties, clear, true, full and up-to-date information about the rules of online gambling and betting, the methods of payment allowed the minimum and maximum stakes, and the rules for calculating and paying prizes.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
	The Player is also entitled to have the information necessary to make an informed choice regarding their activities as a Player, fostering moderate, non-compulsive and responsible gambling behaviour, to play freely and without any kind of coercion, and to have, at any time, information about the amounts played or bet and about the balance of their Player account.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
	The operators must also assure the integrity, availability, confidentiality and all the other security attributes of online gambling and betting, guaranteeing reliable and transparent gambling.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.1.2	Fair and impartial gambling		
6.1.2.1	Games shall be presented in such a manner as to provide players fair expectations of their chances of winning by correctly presenting all possible outcomes of each game.	Compliant	
6.1.2.2	Games shall be presented in such a manner as to allow players to have a fair impression of whether they are able to affect the outcome.	Compliant	
6.1.2.3	The gambling technical system shall ensure that all games which are presented as being based on random outcomes actually have the same chance of producing any outcome each time they are played, unless the change to that chance has been communicated to players as part of the rules of the game.	Compliant	
	The return to the player shall not be manipulated by the gambling technical system or by manual interference to maintain a constant return to the player.	Compliant	
6.1.2.4	Games shall operate independently of the characteristics of the player's equipment and/or communication channel.	Compliant	
	Games shall not be allowed to adjust to the behaviour of the player.	Compliant	
6.1.2.5	Games which involve the simulation of physical objects (such as dice and roulette wheels) shall provide a true and fair outcome, in accordance with the behaviour of the physical object, i.e. they shall reproduce the characteristics and tools used on a physical table and emulate operations and their functioning.	Not Applicable	This game does not simulate any physical devices
	Concepts such as "near-miss", which may be defined as all the action of the gambling technical system which may give the player the impression that he was close to winning, are not considered fair or correct.	Compliant	
	Games which give the player the impression that he has control over the outcome of the game when he does not (i.e. when the outcome is completely random), are not permitted, unless the player has been properly	Compliant	

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
	informed that in the specific case, his choice does not affect the outcome of the game.		
	The return of the game to the player shall not be manipulated by the system or by manual interference to maintain a constant return to the player, except in the case of metamorphic games and provided the player has been duly informed.	Compliant	
	Games are not allowed to adjust to the behaviour of the player, except in the case of metamorphic games and provided the player has been duly informed.	Compliant	
6.1.3	Demo Games		
6.1.3	Demonstration games are games without using money (free games and games for fun), which shall be made available with the same characteristics as real money games and shall also present the chance of winning in a correct and balanced manner so as not to create an impression in the player that the chance of winning is higher than it actually is.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.1.4	Length of the game		
6.1.4	The period of time for players to make decisions in the game shall be defined by the operator, but it cannot be less than 3 seconds. The game cycle shall be interpreted as the time from the start of the game until the result is presented to the player (e.g. in a game of poker the game cycle starts from the cards being dealt until the showdown).	Compliant	
6.1.5	Game Rules		
6.1.5.1	All games shall have the associated rules and instructions.	Compliant	
6.1.5.2	The game rules shall not change during the game	Compliant	
6.1.5.3	Games shall be operated and played in accordance with the rules which are in force at any given moment.	Compliant	
6.1.6	Instructions, information and rules of the game		
6.1.6.1	Instructions must be written in Portuguese (and be grammatically and syntactically correct), without prejudice to them being available in another	Compliant	

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
	language at the option of the player. It shall not be mandatory for the common technical terms used internationally in the rules and activity of the game to be translated.		
6.1.6.2	The base language shall always be Portuguese (if various languages are used).	Compliant	
6.1.6.3	The game rules shall be available for players, irrespective of the equipment/applications used.	Compliant	
6.1.6.4	The rules and instructions of the game shall be the same in all the languages used.	Compliant	
6.1.6.5	All the instructions and information shall be clear and specific.	Compliant	
6.1.6.6	The rules and instructions of the game shall be available without it being required to play.	Compliant	
6.1.6.7	The rules and instructions of the game (including restrictions to the game and how to play) shall be readily available throughout the whole game and accessible from all pages of the website related to the game.	Compliant	
6.1.6.8	The name of the game shall be visible to the player when he places his bet.	Compliant	
6.1.6.9	The rules of the game shall show all the possible prizes, as well as the largest prize possible by unit bet, associated to the player's bet.	Compliant	
6.1.6.10	The functions associated to each action "button" shall be clearly shown. These instructions shall be located on the "button" itself.	Compliant	
6.2	Visual Presentation		
6.2.1	Games		
6.2.1.1	The gambling technical system shall ensure that the name of the game is visible on all pages of the website related to the game. The name of the game may be visible at the top of the window of the main page or secondary page on which the game is taking place.	Compliant	
6.2.1.2	The gambling technical system shall ensure that the balance of the player account is shown or readily accessible from all pages of the website relating to the game.	Compliant	

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.2.1.3	The gambling technical system shall present to the player, in each game, the amount of the bet he is placing, as well as the value of the unit bet and total bet.	Compliant	
6.2.1.4	If the result of the game may be affected by factors which are external to the player, the gambling technical system shall alert the player to this and provide a link to the information necessary for his clarification.	Not Applicable	The results of the game are not affected by any external factors.
6.2.1.5	The gambling technical system shall display a clock to allow the player to check how long he has been playing (except for games provided through mobile phones and devices with similar capabilities of limited display).	Compliant	
6.2.2	Game Actions		
6.2.2.1	The gambling technical system shall provide the player with the current value of his bet and the betting possibilities that he may place.	Compliant	
6.2.2.2	The gambling technical system shall graphically display all possible winnings and all possible combinations of winnings.	Compliant	
6.2.2.3	The technical gambling system shall clearly inform the maximum bet amount.	Compliant	
6.2.2.4	The gambling technical system shall clearly inform the minimum bet amount.	Compliant	
6.2.3	Game Results		
6.2.3.1	The gambling technical system shall display game outcomes clearly and unambiguously.	Compliant	
6.2.3.2	The gambling technical system shall display the outcome of a game for an appropriate period of time.	Compliant	
6.2.3.3	The gambling technical system shall display game winnings in a clear and unambiguous manner.	Compliant	
6.2.4	Games of Chance Rules		
6.2.4	The rules of games of chance shall be in accordance with the applicable regulations.	Compliant	
6.3	Management of game functions		
6.3.1	Activation and deactivation of the games		

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.3.1.1	The technical gambling system shall provide means to activate and deactivate individual games immediately.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.1.2	The technical gambling system shall provide means to activate and deactivate all games immediately.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.1.3	The technical gambling system shall provide means to activate and deactivate each player's gaming activities immediately.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.1.4	Information about activation and deactivation shall be saved in a log.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.1.5	When a game has been deactivated, it shall not be shown on the web page, and it shall remain unavailable for the entire deactivation period.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.1.6	When a game is deactivated, the player shall be able to complete any ongoing game. If this is not possible, the player shall be notified immediately thereof by the technical gambling system.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.1.7	When a multi-stage game (i.e. a game which consists of several stages) is deactivated, players shall be able to complete ongoing games at the next login. If this is not possible, the technical gambling system shall inform players thereof.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.2	Incomplete Games		
6.3.2.1	Without prejudice to the provisions of the regulations applicable to each type of betting and/or gambling, the technical gambling system shall allow the player to complete any incomplete games. Incomplete games are deemed to be those in which one of the following situations occurs, in particular: a) Loss of communication;	Compliant	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
	b) System reboot; c) Games which were deactivated/activated; d) Reboot of the player's device; e) Abnormal shutdown of the customer/server application.		
6.3.2.2	After the player has re-established connection with the technical gambling system, the system shall display the unfinished games and allow the player to finish them, where applicable.	Compliant	
6.3.2.3	The technical gambling system shall ensure that all incomplete games are accounted for, and that the player knows the status of those games and his or her bet. Bets that are locked in incomplete games that can be completed shall be shown separately in the player account.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.2.4	Incomplete games shall be resolved within 90 days. The specific rules of the games to be laid down by the operator shall state what will happen to the player's bets.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.2.5	Where it is not possible to complete an incomplete game, the technical gambling system shall be able to calculate any amounts due to the player, in accordance with the applicable regulations.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.3	Error Handling Procedures		
6.3.3.1	Without prejudice to the provisions in the regulations applicable to each type of betting and/or gambling, operators shall lay down the procedure for handling errors in the technical system.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.3.2	The technical gambling system shall display the message "an error has occurred; all payments and bets are void," or similar.	Compliant	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.3.3	The technical gambling system shall record all system errors, including their cause and solution, within the technical possibilities of the technical gambling system.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.3.3.4	The technical gambling system shall be able to generate a report which contains, in particular, the identification of the error occurred, the respective cause and its solution	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.4	Player Sessions and Play Sequence		
6.3.4.1	The technical gambling system shall ensure that a player cannot start a new game until the ongoing game is completed and all logs and balances of the player accounts have been updated, unless the game is resumed on a different technical medium. The provision in the previous paragraph shall not prevent a player from playing several different games at the same time.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.4.2	The technical gambling system shall contain a function which enables the player to access all the essential elements of the last game in which he participated, in particular the outcome and amounts wagered, whether through the visual reconstitution of the game or through a description of the stages of the game.	Compliant	
6.3.4.3	The player's game and/or player account balance cannot be negatively affected in the event of breakdowns or rebooting of the technical gambling system or parts thereof.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.5	User Terminals		
6.3.5.1	The technical gambling system shall be able to identify different types of terminals and versions, and maintain a log thereof. Except in the event of duly justified technical reasons, the technical gambling system shall record the use of a specific solution provided for mobile devices.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.5.2	The use of any terminals which use graphical interfaces which are smaller than the usual (i.e. mobile devices instead of personal computers), may provide content which is not fully visible, which also occurs in terminals which use larger graphical interfaces. The gambling technical system, for strictly technical reasons, resulting from the characteristics of the terminals, may offer different functions on the different types of terminals.	Compliant	

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.3.5.3	The player shall be informed about any limitations to the information or functions of the terminal, as well as, where appropriate, to the applications (“apps”) which he may use in order to play, and shall expressly accept these limitations in any of the situations.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.5.4	The operator shall mitigate any risks arising from the lack of information or functions of a particular terminal, and shall provide the same information through other means.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.5.5	Unless there is a duly justified technical barrier, all information that appears on the interface shall also appear on the mobile interface. If it is not possible to include all the information or connections on the gambling interface, these shall be offered through a link, menu or other application on the same terminal.	Compliant	
6.3.5.6	The technical gambling system shall not process games from terminals if these do not have all the minimum resources required to play without technical problems and without disadvantages to the player.	Compliant	
6.3.6	Records and Logs		
6.3.6.1	The player's actions shall be recorded in a log, as session information, from the time a player logs in until the player logs out. The player's game and/or player account balance cannot be negatively affected in the event of interruption of a session caused by the technical gambling system.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.6.2	The gambling technical system shall store information about the session. The game session information must include the following: An identification number (ID) of the player; • The start and end of the session; • The details of the equipment of the player; • The total amount wagered during the session; • The total amount won during the session;	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
	- The total amount deposited in the player account during the session (with the date and time display); - The total amount raised from the player account during the session (with date and time); - The time of the last confirmation of the session; - The reason to end the session; - The information about the game during the session.		
6.3.6.3	The technical gambling system shall record the player's details. The player's details shall include, in particular: - Player identification details; - Player account details and balance; - Player status: suspension or self-exclusion, where applicable; - Any previous player accounts and the reason for their cancellation/deactivation; - Session information.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.6.4	The technical gambling system shall record information about games played. Information about games played shall include, in particular: - Player ID; - Identification of game and version; - Start time of the game based on the technical gambling system; - Player account balance at the time of the start of the game; - Bets (time-stamped); - Contribution to jackpots; - Game status (in particular ongoing/complete); - Outcome of the game (time-stamped); - Jackpot prize (if relevant); - End time of the game based on the technical gambling system; - Winning; - Player account balance at the time of the end of the game;	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
	- All games not completed and the respective reason; - Information about all the games in which the player participated.		
6.3.6.6	The technical gambling system shall record information about significant events. Information about significant events shall include, in particular: - Major winnings (to be determined by the operator); - Large transfers of funds (individual and total transfers over a specified period of time); - Changes to game parameters; - Changes to jackpot parameters; - Newly established jackpots; - Players' participation in jackpots; - Payout of jackpot; - Discontinuation of jackpot; - Player self-exclusions and suspensions (including requests for cancellation of suspension/exclusion as well as the actual cancellation of a suspension/exclusion).	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.6.7	The technical gambling system shall record events, including, in particular: - The creation of a player account and the deactivation/cancellation of a player account; - Changes in player details; - Changes in game parameters and jackpots; - Creation or discontinuation of jackpots; - Jackpot prizes; - Transfers of large amounts of money; - Loss of communication with the player's equipment or time-out.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.3.7	Data Storage		
6.3.7.1	The technical gambling system shall save the data relating to the activity of online betting and gambling for a period of 10 years.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.4	Jackpots		
6.4.1	Rules		
6.4.1.1	Without prejudice to the provisions of the regulations applicable to each type of game and/or bet, operators shall lay down specific rules which, in each game and/or bet, are applicable to jackpots.	Not Applicable	This game does not contain a jackpot.
6.4.2	Fairness and Transparency		
6.4.2.2	The technical gambling system shall ensure that the actual amounts transferred to a jackpot correspond to what is stated in the rules governing the jackpot in question.	Not Applicable	This game does not contain a jackpot.
6.4.2.3	The technical gambling system shall ensure that the return to the player corresponds to what he has been led to expect, irrespective of the game unit bet.	Not Applicable	This game does not contain a jackpot.
6.4.2.4	If a minimum bet value is required to trigger a jackpot, the basic game (excluding the jackpot) shall display the actual return to the player.	Not Applicable	This game does not contain a jackpot.
6.4.2.5	The technical gambling system shall ensure that all players who contribute to a jackpot have a chance of winning it while playing the game in question.	Not Applicable	This game does not contain a jackpot.
6.4.2.6	The technical gambling system shall ensure that the likelihood of winning the jackpot is directly proportional to the player's contribution to it.	Not Applicable	This game does not contain a jackpot.
6.4.3	Jackpot Setup		
6.4.3.1	The technical gambling system shall maintain strict access control in relation to the process for changing jackpot configurations (jackpot parameters). Changes made after the jackpot has been initiated shall be reduced to the minimum required.	Not Applicable	This game does not contain a jackpot.
6.4.3.2	The technical gambling system shall ensure that there is a default functionality which maintains the configuration of existing jackpots unaltered, if the default configuration is changed before the prizes have been distributed.	Not Applicable	This game does not contain a jackpot.
6.4.3.3	Jackpot parameters shall not be affected by the functions for discontinuing or activating the jackpot.	Not Applicable	This game does not contain a jackpot.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.4.4	Jackpot Notification		
6.4.4.1	The technical gambling system shall ensure that the current jackpot amount is shown on all participating players' equipment.	Not Applicable	This game does not contain a jackpot.
6.4.4.2	The technical gambling system shall update the jackpot amount on all participating players' equipment at least every 30 seconds.	Not Applicable	This game does not contain a jackpot.
6.4.4.3	After the jackpot is triggered, the technical gambling system shall ensure that a winning player is immediately notified.	Not Applicable	This game does not contain a jackpot.
6.4.4.4	After the jackpot is triggered, the technical gambling system shall inform all participating players of its value.	Not Applicable	This game does not contain a jackpot.
6.4.5	Jackpot Triggers		
6.4.5.1	The technical gambling system shall keep a detailed, exhaustive log which is suitable for auditing and shows all jackpots.	Not Applicable	This game does not contain a jackpot.
6.4.6	Jackpot Reporting		
6.4.6.1	The technical gambling system shall keep a detailed, exhaustive log which is suitable for auditing and which records the current jackpot status, including the following information: • Date and time; • Configuration; • Contributions; • Triggers; • Prizes; • Identification of authorised personnel who accessed the system.	Not Applicable	This game does not contain a jackpot.
6.4.6.2	The technical gambling system shall save the jackpot status on redundant and error-tolerant media.	Not Applicable	This game does not contain a jackpot.
6.4.6.3	The technical gambling system shall be able to restore jackpot amounts and jackpot prizes on the basis of player contributions to the jackpot.	Not Applicable	This game does not contain a jackpot.
6.4.7	Jackpot Discontinuation		

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.4.7.1	The technical gambling system shall clearly show if a jackpot is not available to a player.	Not Applicable	This game does not contain a jackpot.
6.4.7.2	The technical gambling system shall ensure that all return to player information is correct, irrespective of whether the jackpot is available or not to the player.	Not Applicable	This game does not contain a jackpot.
6.4.7.3	The technical gambling system shall ensure that a discontinuation of a jackpot does not affect the jackpot configuration.	Not Applicable	This game does not contain a jackpot.
6.5	Betting		
6.5.1	General Setup		
6.5.1.1	The technical gambling system shall keep an updated log of all games and bets provided in accordance with the licence issued by the SRIJ.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.5.1.2	As a minimum, the log shall contain the following: • Date and time; • Possible outcomes; • The player's bet; • The operator's bet, if applicable • The outcome;	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.5.1.3	The technical gambling system shall create analyses and regular production of reports with the purpose of preventing, in particular, fraud and collusion.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.5.1.4	The technical gambling system shall display the results of events on which bets have been placed.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
6.6	Peer-to-peer Games		
6.6.1	General		
6.6.1.1	The technical gambling system shall keep a log of all players.	Not Applicable	This is not a peer-to-peer game.

Technical Requirements of the Online Gambling Technical System Regulation No 903-B/2015, limited to Section 6			
Requirement No.	Requirement Assessed	Assessment Result	Comments
6.6.1.2	The technical gambling system shall include functions to prevent players from playing against themselves.	Not Applicable	This is not a peer-to-peer game.
6.6.1.3	The technical gambling system shall have functions for discovering whether the same equipment is being used by one or more players in a “peer-to-peer” game at the same time.	Not Applicable	This is not a peer-to-peer game.
6.6.1.4	The technical gambling system shall, as far as possible, include a limitation so that the same equipment is not being used by one or more players in a peer-to-peer game at the same time.	Not Applicable	This is not a peer-to-peer game.
6.6.2	Rules and Information		
6.6.2.1	The rules described in 5.1.1, 6.1.5 and 6.1.6 also apply to peer-to-peer games.	Not Applicable	This is not a peer-to-peer game.
6.6.2.2	The rules shall contain a ban against players playing against themselves, whether this is through the same operator or not.	Not Applicable	This is not a peer-to-peer game.
6.6.2.3	The rules shall prohibit collusion between players.	Not Applicable	This is not a peer-to-peer game.
6.6.2.4	The rules shall prohibit the use of automation technological media (bots) by players.	Not Applicable	This is not a peer-to-peer game.
6.6.2.5	The rules shall state in a clear and accessible manner, the commissions, fees and any other costs which may be applied to players.	Not Applicable	This is not a peer-to-peer game.
6.6.3	Monitoring		
6.6.3.1	The technical gambling system shall have technical methods for continuously identifying and disclosing suspicious actions and activities in real time.	Not Applicable	This is not a peer-to-peer game.
6.6.3.2	The technical gambling system shall be capable of analysing suspicious actions and activities and producing the corresponding reports.	Not Applicable	This is not a peer-to-peer game.
6.6.3.3	The technical gambling system shall have technical methods to detect automation technological means (bots) by players.	Not Applicable	This is not a peer-to-peer game.
6.7	RNG Requirements		
6.7.1	Compliance of the Random Number Generator		

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Requirement No.	Requirement Assessed	Assessment Result	Comments
6.7.1.1	The generation of outcomes in games of chance shall be based on a Random Number Generator (RNG) and related functionalities supporting its activity (i.e. seeding, mapping, shuffling).	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.1.2	The RNG shall be generally recognised as being a cryptographically strong source for generating random numbers.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.1.3	The RNG output shall pass the following statistical tests: • DIEHARD (Marsaglia) battery of tests; • NIST (National Institute of Standards and Technology) Statistical Test Suite; or • A similar battery of tests of the same level. The tests shall be conducted with a set of data considered by the RCB as sufficient to ensure valid statistical output.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.1.4	The RNG output shall be statistically independent.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.1.5	The RNG output shall have a statistically relevant standard deviation.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.1.6	The RNG output shall be unpredictable for those without knowledge of its algorithm, implementation and current value of the seed.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.1.7	The RNG shall pass all tests during maximum load. Maximum load is defined as the level of performance where the technical gambling system is unable to sustain player input.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.2	Degrees of Freedom and Mapping		
6.7.2.1	The output produced by an RNG shall be distributed on the basis of statistically expected limits, including in particular replicating normal distribution.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.2.2	The series of numbers selected by the RNG shall be adequate to provide a likelihood which is sufficiently close to the desired and expected outcome by the player.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.

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Requirement No.	Requirement Assessed	Assessment Result	Comments
6.7.2.3	Mapping and scaling for symbols and gambling events produced by a particular RNG shall ensure that the output can be subsequently approved through the corresponding randomness tests of the RNG they were taken from.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.2.4	The operator shall be able to verify that the results of the RNG are the same as those used and recorded for the gambling event.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.2.5	If the rules of the game require a sequence or mapping of gambling units or events to be set up in advance (e.g. location of hidden objects within a labyrinth), a new sequence or mapping may only be produced when allowed by the game rules.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.2.6	Unless it is stated in the game rules, gambling events based on randomness shall be independent (not related to) other events in the current game or in previous games.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.2.7	Random outcomes that decide games shall only be affected or controlled by the combination of number values produced by a certified RNG and the rules of the game.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.3	Error Management Processes		
6.7.3.1	If the technical gambling system uses a hardware RNG, the use of a fail-safe mechanism shall be ensured to deactivate the game in the event of errors detected in the equipment.	Not Applicable	A software RNG is used.
6.7.3.2	If a software RNG is used, the technical gambling system shall ensure continuous monitoring of the results and deactivate games in the event of RNG failure.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.4	Seeding		
6.7.4.1	The technical gambling system shall ensure the security of the RNG by applying an appropriate and efficient method for seeding and re-seeding.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.
6.7.5	Security		
6.7.5.1	RNG output which is mapped and scaled for a symbol or event shall be applied immediately to the game, in accordance with the respective rules.	Compliant	Refer to RNG certificate reference: ITL2402205 issued: 20 August 2024.

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1.	Online gambling machines are any on which, after placing a bet, the movement of three or more virtual reels with different symbols or graphics is activated and that, progressively and by virtue of a totally random process, come to stop on a line or play lines, with the aim of forming combinations of symbols that confer the right to a prize in accordance with a previously defined payment plan.	Compliant	
2.	Without prejudice to the provisions of Rule No 9, online gambling machines cannot be operated to implement any other themes or games except those referred to in the previous rule.	Compliant	
3.	The following definitions apply for the purposes of the rules established in this Regulation: a) "Maximum bet", maximum amount expressed in euros which a player can bet on each line in a play; b) "Minimum bet", minimum amount expressed in euros which a player can bet in a play; c) "Basic starter progressive jackpot" initial amount supported by the operator as a minimum amount for a progressive jackpot; d) "Credit", measurement unit and amount used in betting operations and prize payments to replace and represent money; e) "Denomination" amount expressed in euros that defines the basic betting amount for the machine used when converting cash into credits and vice versa; f) "Play", operations that begin with placing a bet, after which the roller rotation is activated and they progressively come to a halt on the line or play lines and end with payment of a prize to the player, or continuation by playing supplementary or additional games that take place under the specific gambling machine rules and end with payment of the eventual prizes; g) 'Supplementary or additional games' are any played after a particular outcome or combination is obtained during the basic gambling machine game, giving the player the ability to win prizes or additional credits;	Acknowledged	

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	h) "Multi-denomination", gambling machine with multiple values expressed in euros that can be used as a basic bet amount, the value of which is selected by the player and will be used when converting cash to credits and credits to cash; i) "Progressive jackpots", special prizes the amount of which is constituted and incremented by automatically deducting a certain percentage of the amounts staked on a gambling machine or a set of gambling machines; j) "Game session", uninterrupted period of time that elapses between the start and end of access to the gambling machines.		
4.	Gambling machines shall be configured so that the game is safe, secure and impartial and takes place in accordance with the specifications contained in this Regulation and the individual approved specifications.	Compliant	
5.	The rules for calculating and paying prizes for online gambling machines shall be established so that from all the possible combinations, the theoretical rate of return in prizes to the player is a minimum of 80 %.	Compliant	
6.	Symbols or any graphical representations used to implement the theme of the game shall be clearly differentiated from each other so that they cannot be confused.	Compliant	
7.	It is not permitted when developing the game to use symbols, images, sound or language that: a) Are contrary to law or public order values; b) Offend the dignity and moral integrity of individuals; c) Employ themes designed especially for children.	Compliant	
8.	The line or play lines used to decide the outcome of the game shall be clearly marked, and the immobilised position of the rollers and that of the respective symbols on the line or lines must be unambiguous.	Compliant	
9	Online gambling machines, as an addition to the basic game and after the result of a winning play, can present additional games, inclusive of the following characteristics: a) The option to double the amount of the prize or credits won during the play, with the risk of total or partial loss of the prize or credits won;	Acknowledged	

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	b) The ability to win, without risk of losing the value of the prize or credits won during the play: i) a specific number of free plays; ii) bonus games; iii) credit multipliers.		
10	In the case of complementary games with the risk of total or partial loss of the prize or credits won during the play, the player must always have the option not to play the additional game.	Not Applicable	The game under review does not have Gamble features.
11	The results of each choice shall always be presented in the case of additional games offering more than one option.	Not Applicable	The game under review does not provide a list of choices a player can choose from..
12	Gambling machines may allocate special progressive jackpots with one or more prize levels.	Acknowledged	
13	Progressive jackpots linked to two or more machines shall not interfere, influence or affect the outcome of the game on these machines.	Not Applicable	This game does not contain a jackpot.
14	Special progressive jackpots are formed by automatic deduction of a percentage of the amounts staked on a machine or set of machines over which they are grouped.	Not Applicable	This game does not contain a jackpot.
15	In addition to the percentage increment referred to in the above rules, the operator can add a basic starting amount to progressive jackpots, upon which the increment referred to in the previous rules is based.	Not Applicable	This game does not contain a jackpot.
16	The basic starting amount for progressive jackpots, as well as their percentage provision and increment, are borne entirely by the operator.	Not Applicable	This game does not contain a jackpot.
17	The total amount of existing progressive jackpots on the date of expiry or licence revocation will be donated to charities.	Not Applicable	This game does not contain a jackpot.
18	Progressive jackpots operate over allocation cycles and until they are allocated, no configuration or setting in the respective gambling machines can be changed.	Not Applicable	This game does not contain a jackpot.

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19	The total amount of progressive jackpots shall be permanently visible on the gambling machines with which they are associated and shall be automatically updated with increments from bets once implemented.	Not Applicable	This game does not contain a jackpot.
20	Progressive jackpots are awarded to players who form the respective combination of symbols.	Not Applicable	This game does not contain a jackpot.
21	Whenever a progressive jackpot is awarded, the machine it was associated with must be announced immediately on all machines.	Not Applicable	This game does not contain a jackpot.
22	Gambling machines may operate with a single denomination or on a multi-denomination basis.	Acknowledged	
23	Betting stakes and prizes may be made in Euros or credits.	Compliant	
24	The graphical environment in which the game is played shall, at all times, present the player with an informative set of windows which include the following information: a) the amount in euros or number of credits to be played; b) the denomination in which the player is playing; c) the number of lines on which the player is betting; d) the amount in euros or number of credits staked in the play; e) the amount in euros or number of credits won in the play; f) the updated value of the progressive jackpots associated with the machine.	Compliant	f) N/A – This game does not contain a jackpot
25	Gambling machines can offer the option of automatic play activation.	Acknowledged	
26	The automatic play activation mode shall enable a maximum number of allowed plays, to be defined by the operator, and the player shall always be given the option to cancel the automatic play mode at any time.	Compliant	
27	A player wins his/her bet if the combination of symbols that are formed on the play lines on which he/she has bet, match one of the combinations of the prize payment plan for the respective machine.	Compliant	
28	When more than one winning combination is formed on the same play line, only the highest value prize is paid.	Compliant	

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29	When winning combinations are formed on different play lines, the prizes are added together, and the total is paid.	Compliant	
30	The amount of prizes in the prize payment plan is determined based on the amount the player has bet.	Compliant	
31	The final outcome of each play shall be displayed for a sufficient period of time to enable the player to check the result of the play.	Compliant	
32	Prizes are paid immediately after the result of the play, in one of the following ways: a) Directly on the machine by addition to the existing credits in the credit window that the player has available to play; b) By transfer to the player's account.	Compliant	b) N/A – The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
33	In the case of winning plays, the value of the prize for the play shall be displayed in its own prize window, and only after that added to the credit window that the player has available to play or transferred to the player's account.	Compliant	
34	The operator shall have clear, complete and accurate information permanently available in Portuguese, including: a) the operation and playing of the game; b) machine denominations; c) minimum and maximum bet amounts; d) play lines; e) prize payment plan, with respective combinations and payments; f) access to and the playing of complementary games, respective winnings and risk of loss prizes or credits; g) qualifying conditions for progressive jackpots; h) complaints procedure.	Compliant	f) N/A – This game does not contain a gamble feature. g) N/A – This game does not contain a Jackpot. h) N/A - The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
35	The information referred to in the previous rule can be made available in other languages for selection by the player.	Acknowledged	

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Annex			
Requirement No.	Requirement Assessed	Assessment Result	Comments
36	The operator shall provide players with an option to display the outcome of the previous game and the amounts bet.	Compliant	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
37	At the end of each game session the operator shall provide players with information about the amounts bet and the respective profits or losses.	Compliant	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
38	The start, duration and end of each session will be established by the player.	Compliant	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
39	A game session ends on a machine: a) when the player terminates the session; b) on loss of communication between the devices used by the player and the gambling platform, if not restored within 3 minutes; c) on the initiative of the operator.	Compliant	c) N/A - The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
40	The operator can end a game session on a machine whenever: a) The player runs out of money in his/her player account; b) The player does not make a play over a period of time longer than three minutes.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
41	In situations covered by the previous rule, if a player does not voluntarily end the game session, the operator shall advise him/her that the session will be terminated if no funds are transferred to his/her account or if no play is made during the next minute.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
42	If communications are interrupted, due to a breakdown or any other failure originating in the game's technical system, which prevents completion of a play, the play is considered cancelled and the value of the stake is returned to the player.	Compliant	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.

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Annex			
Requirement No.	Requirement Assessed	Assessment Result	Comments
43	Plays are not considered void if, after recovery of the communications, it is possible for a player to resume the play in the state it was in immediately before the interruption.	Compliant	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
44	For the purposes of the provisions of Rule No 42, plays are not regarded as being cancelled when the communications breakdown occurs due to malfunction or any other failure of the equipment used by the player.	Compliant	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
45	The operator may provide gambling machine demo applications on its website with the same characteristics as used in the operation, but without the use of money.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.
46	Demo applications can only award extension of the game free of charge based on the score obtained, and this cannot be replaced or converted into cash, vouchers to play, or goods and services of any nature or kind.	Out of Scope	The scope of assessment is limited to aspects directly managed by the supplier. Platform and operational functions have not been assessed.